

Judging Criteria: Computer Science Division

Project Number _____

Category _____

Project Problem _____

	Superior	Very Good	Good	Poor	Notes
Research Problem <ul style="list-style-type: none"> clear and focused description of practical need or problem to be solved 	10	8	4	2	
Design and Methodology <ul style="list-style-type: none"> well-designed plan for creating and testing program explanation of choice of coding language/platform 	15	10	5	2	
Testing/Debugging/Modifying <ul style="list-style-type: none"> explanation of method of debugging program efficiency of code (use of loops) reflection throughout process 	15	10	5	2	
Representation of Design <ul style="list-style-type: none"> clarity of screenshots/graphics significance of coding strings represented 	10	8	4	2	
Log Book <ul style="list-style-type: none"> dated entries/daily reflections sketches/diagrams/flow maps/possible world design evidence of research bibliography (at least 3 sources) 	15	10	5	2	
Interview <ul style="list-style-type: none"> clear, concise response to questions reflection on programming process ability to connect specific code to task ideas for future research lessons learned If team, both members demonstrate significant contribution to project 	15	10	5	2	
Display <ul style="list-style-type: none"> logical organization of project content tells story of project displays student learning 	10	8	4	2	
Creativity <ul style="list-style-type: none"> project demonstrates imagination and inventiveness project opens up new possibilities or new alternatives 	10	8	4	2	

**Form to be printed in yellow for Regional Science and Engineering Fair.

Total _____